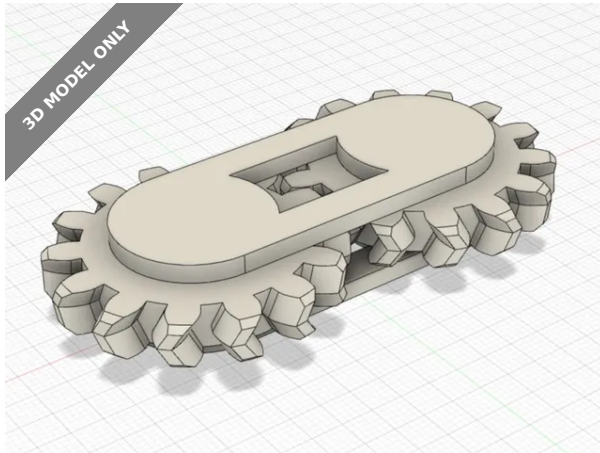




Fidget toy



elnadav12

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Summary

Fun fidget toy with spinning gears, designed in Fusion 360.

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Tags: [toy](#) [spinner](#) [game](#) [toys](#) [fidget](#) [fidgettoy](#) [gear](#)
[gears](#) [fun](#) [fidgetspinner](#) [bearing](#) [satisfying](#)

Please note: this design requires two bearings - see description below

Fun fidget toy, designed in Fusion 360.

Required parts:

1 x Fidget top.

1 x Fidget bottom.

2 x Fidget gear.

2 x 608 bearing.

Bearing I used: <https://amzn.to/4hi3TZ>

Print settings:

Ultimaker 2+, Layer height 0.1 mm, 2 walls, 3 for gears, Infill 100%, 20% for gears.

Model files



fidget_top.stl



fidget_bottom.stl



fidget_gear.stl

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