



Legend of Zelda - Link to the Past RGB Matrix Clock



Lotek_Design

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Summary

It's a clock.

[Art & Design](#) > [Wall-mounted](#)

Tags: [rgb](#) [raspberrypi](#) [wallclock](#)

A full tutorial can be located on Instructables

<https://www.instructables.com/Zelda-Link-to-the-Past-RGB-Matrix-Clock/>

See the clock in action here!

Model files



pi_connector.stl



pc4_101112_fused.stl



mold_btm_si.stl



frame_back.stl



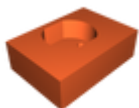
back_scracap.stl



brace_hat.stl



brace_bonnet.stl



lightsensor_holder.stl



pc3_789_fused.stl



mold_mid_2.stl



num_0.stl



mold_mid_1.stl



frame_int.stl



num_7.stl



pc1_123_fused.stl



num_1.stl



mold_top_acrylic.stl



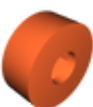
num_8.stl



num_5.stl



pc1_123_unfused.stl



nut_cap.stl



pc3_789_unfused.stl



mold_btm.stl



pc2_456_unfused.stl



num_2.stl



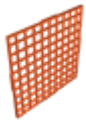
pc2_456_fused.stl



num_3.stl



num_6.stl



mold_top_topweight.stl



num_4.stl



num_9.stl



mold_btm_acrylic.stl



mold_top_si.stl



pc4_101112_unfused.stl



frame_mid.stl



grid.stl

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