



## Game Boy lithophane



RetromanIE

[VIEW IN BROWSER](#)

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### Summary

Custom lithophane stand included (LithoStand-GameBoy-WithFrame-HDLithophane-Gadunky.com.stl).



15.33 hrs



1 pcs



0.10 mm



0.40 mm



PLA



56 g



Prusa  
MK3/S/S+

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Custom lithophane stand included (LithoStand-GameBoy-WithFrame-HDLithophane-Gadunky.com.stl).

A bit of an experiment with new settings using a closeup photo I took a while back of my original Game Boy.

Pics 1 and 2 are the 3D print, 3 is the preview render, 4 is a small version of the source image and the 5th is a crop of the source.

Software used:

Photoshop, Blender, Maya, Meshmixer, S3D.

Dimensions: 160mm x 122mm x 6mm.

Print settings and information:

<https://www.gadunky.com/litho-print-settings/>

**Please note, it's easiest to slice this in Cura(or Slic3r PE). There are a couple of extra steps in S3D because of the way I designed this STL and frame. A bonus of this is there are some extra editing options available to you if you know what you are doing in S3D(connected meshes, cropping etc).**

This is a large and detailed stl file and may put some systems/slicers under pressure. It slices best in Cura 3.6+ or S3D.

**Check out more on my site: <https://www.gadunky.com/>**

## Print instructions

<https://www.gadunky.com/litho-print-settings/>

## Model files



**lithostand-gameboy-withframe-hdlithophane-gadunky.stl**



**gameboy-withframe-hdlithophane-gadunkycom.stl**

## Print files



**gameboy-withframe-hdlithophane-gadunkycom-01mm-.gcode**

⚙️ PLA ⚙️ 0.40 mm ⚙️ 0.10 mm ⌚ 15.33 hrs ⚖️ 56 g 🖨️ Prusa MK3/S/S+

[Find source .stl files on Thingiverse.com](#)

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