



SORRY! D12 [with inlay numbers]



pixel2

[VIEW IN BROWSER](#)

updated 18. 3. 2024 | published 18. 3. 2024

Summary

I know what you're thinking, "there are no dice in SORRY!". The D12 is a game changer. The luck of the roll vs the...

[Toys & Games](#) > [Board Games](#)

Tags: [thingiverse](#)

I know what you're thinking, "there are no dice in SORRY!". The D12 is a game changer. The luck of the roll vs the fate of a set deck of cards.

The star=SORRY is so Parker Brothers doesn't send a C&D...

Try our heads up version:

- Each player controls two sets of pawns.

- Start with a pawn in the opposite corner from each start area.

- 2 dice are rolled. Each set of pawns gets one move from the dice. If a 2 is rolled, only the pawn set that used the 2 gets another roll.

- An 11 can be used to swap a pawn between your own two sets or your opponents sets.

- You can bump your own team [one set hits another] back to start.

-You must use a move if you can. i.e. you have one set all at home and one pawn [second set] in the safe zone [the other 3 are in start or home]. You roll a 8 and 4. You can't use the 8 so you must move the pawn back four spaces.

-If one dice is rolled off the table you lose your whole turn

-To win the game, get all pawns from both sets to home.

-This variation has been play tested for years [we have a SORRY table]. All of the options with the two dice and eight pawns makes for a fun filled game. Give it a go!

House rule update 2024: SORRY! has an alternate play. Move an opponent's pawn +/- 1 space. This can be used to back a player out of the "safe zone".

*Jumbo sized 27mm tall

"#burnYourCards"

Print Settings

Notes:

Use 100% infill on the dice to get proper weight. Supports are needed to keep the details crisp.

If you have good bed adhesion, print the numbers without a brim.

Post-Printing

***The standalone 1's and the 1's from the 10,11 & 12 are different width. Don't mix them up when removing them from the bed.

Superglue the numbers and pips into the D12. Some force is needed to seat them properly. Use a C-clamp to press fit the parts.

Clean up uneven print areas [bottom of the print brim edge] with sandpaper/x-acto blade. Polish sanded areas with a butane lighter.

This remix is based on



SORRY! D12 [with inlay numbers]

by pixel2

Model files



d12.stl



d12_numbers.stl



d12_pips.stl

[Find source .stl files on Thingiverse.com](#)

License

This work is licensed under a
[Creative Commons \(4.0 International License\)](#)



Attribution

- ✗ | Sharing without ATTRIBUTION
- ✓ | Remix Culture allowed
- ✓ | Commercial Use
- ✓ | Free Cultural Works
- ✓ | Meets Open Definition