



Mechanism Steam Controller Dock



Mechanism

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Summary

The Steam Controller needs a dock, this our my take on it.

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The Steam Controller needs a dock, this our my take on it. It is extremely close to the version we will release in June, except for three things:

1. It lacks the weight to properly stay in place while removing the controller from the magnet puck.
2. It uses the in-box USB-C cable, routed to the top of through an internal channel.
3. The official dock will use a sweet mix of Aluminum and PC for great cosmetics and weight.

This model prints without any supports. Designed to work with stock PLA settings.

Assembly:

1. Start the cable routing from the bottom
2. Sit the wireless puck into it's cradle
3. Plug it in through the top
4. Press the cable into it's channel to clean it up.

5. There's also a dimple on the bottom to make the cable come out parallel to your desk.
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MORE 3D MODELS AVAILABLE HERE ON PRINTABLES.

You can buy this and everything else we make on getmechanism.com. We only sell proper mass manufactured goods, primarily using injection molding. 3D files are always free.

In particular, check out our official page for the Steam Controller stuff here: <https://getmechanism.com/pages/steam-controller>

Model files



mechanism_steam_controller_dock_01.stl

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