



Carcassonne tower for tiles

T Tomasz Chaj

[VIEW IN BROWSER](#)

updated 9. 10. 2026 | published 9. 10. 2026

Summary

Model of the tower for storing Carcassonne tiles while playing (required at least three to store all for base game).

[Gadgets](#) > [Other Gadgets](#)

Tags: [tower](#) [storage](#) [boardgame](#) [tiles](#) [towers](#) [carcassonne](#)

Tower for storing tiles during the game. Two-piece model, easy to be modified with additional features or design. I also added places for magnets to connect them, but never used it anyway. For all tiles from base game you will need at least three towers.

Printing

I've used beige PLA from rosa filaments (<https://www.rosa3d.pl/filament-3d-refill-pla-starter-retro-beige-refill-1kg-175mm>), as the colour was perfect. For printing tower, support is necessary only on the bottom of the model, so I suggest to add it manually. For foundation there should be no need for support in verion 2, in which I've added some chamfers inside.

Nozzle: 0.4 mm

Layer height: 0.2 mm

I uploaded both versions, casue I've made updates after printing first version and haven't printed second one yet. Tower V2 has more supporting

area alongside the wall for tiles to avoid misalignment. Foundation V2 has added chamfers underneath.

Maybe some new features in the future

In the future I plan to add for example additional walls or other tower designs. If you have any suggestions, let me know. I would also appreciate opinion if it's easy to print or cause any troubles.

Model files



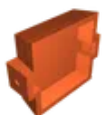
tower-v2.step



foundation-v2.step



tower.step



foundation.step

License ©

This work is licensed under a
[Creative Commons \(4.0 International License\)](#)



Attribution-NonCommercial

-
- ✗ | Sharing without ATTRIBUTION
 - ✓ | Remix Culture allowed

- ✖ | Commercial Use
- ✖ | Free Cultural Works
- ✖ | Meets Open Definition