



Fidget Spinner for 608 Bearings - Classic Tri Spinner with Caps, Fast Print (OpenSCAD)



Arthur Both

[VIEW IN BROWSER](#)

updated 15. 10. 2026 | published 15. 10. 2026

Summary

A classic tri fidget spinner for 608 skateboard bearings, with press-in caps. 31 minutes to print.

[Toys & Games](#) > [Other Toys & Games](#)

Tags: [toy](#) [tri](#) [spinner](#) [fidget](#) [fidgetspinner](#) [608bearing](#)
[openscad](#) [edc](#) [nosupports](#)

The classic tri-spinner. Press a 608 skateboard bearing into the middle and, for a longer spin, three more into the lobes (or print the solid version). Two caps press into the centre bearing for your finger and thumb; they only touch the bearing's inner race, so the body spins freely.

DETAILS

- 90 mm across, 7 mm thick. Bearing holes 22.15 mm for a press fit: adjust if yours are loose or tight.
- Prints flat with no supports. Bambu Studio: 31 min, 13 g.

- Bearings not included (608 is the standard skateboard size). Clean the grease out of the bearing for a longer spin.

CUSTOMIZE (OpenSCAD)

Bearing fit, bearing or solid lobes, and thickness.

Designed with AI assistance (OpenSCAD). Rendered images; not printed yet.

Model files

fidget-spinner-608.stl



fidget-spinner-608_h2c.3mf



fidget-spinner-608.scad



License ©

This work is licensed under a
[Creative Commons \(4.0 International License\)](#)



Attribution—Noncommercial—Share Alike

-
- ✗ | Sharing without ATTRIBUTION
 - ✓ | Remix Culture allowed
 - ✗ | Commercial Use
 - ✗ | Free Cultural Works
 - ✗ | Meets Open Definition

