



Oreo Clicker (+Spinner!)



Lalina 3d

[VIEW IN BROWSER](#)

updated 28. 10. 2026 | published 28. 10. 2026

Summary

It spins and clicks! Print the parts, assemble with the keyboard switch, one dot of glue and done!

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Tags: [spinner](#) [switch](#) [fidget](#) [spinnertoy](#) [clicker](#)
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Hello everyone! hope this project interests you or your loved ones (specially the little ones).

I decided to try adapting an existing oreo 3d model into a clicker, then made it in tinkercad, some adaptations in blender, and loads of trial and error. After doing th build, it kinda turned into a spinner too (because of a little bit of elephants foot in the print)!

The build is made of 4 parts (top, bottom, filling and insert), you will need 1 of each as they are all different. For a traditional oreo look, print only the filling in white and the others in black PLA.

I suggest you glue the filling to the bottom so it does not fall apart easily in little hands. If you glue the insert in the top part (completely optional) it WILL NOT spin.

The keyboard switch snaps in place with a tiny bit of force and stays put. I personally used the blue switch and it came with metal connectors underneath, which i cut off. Adapted the switch a bit and then, done (pictures included to make such adaptations).

In order to hide the switch ever more, the oreo is also available in MEGA STUFF, also depends on personal preference.

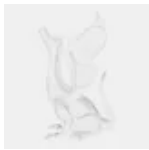
TIPS FOR A BETTER PRINT:

1. print the bottom and top logo side up, with supports for a better look.
2. the filling and insert don't need any supports

happy printing :)

AKA. I have no affiliations with the Oreo Company, I do not own the company, not have anything to do with it, just sharing a toy for whoever wants it.

This remix is based on



None

Model files

top.stl



insert.stl



filling.stl



bottom.stl



filling_mega.stl



print-in-black.stl



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