



## Gameboy Macro XL face plate glass screen 2 button



facelesstech

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### Summary

This is a Gameboy Macro XL face plate, It allows you to turn a broken nintendo DS phat into a gameboy advance

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This is a Gameboy Macro XL face plate, It allows you to turn a broken nintendo DS phat into a gameboy advance. This version is for use with obirux glass screen cover. Just remove the touch layer place this faceplate in place and drop the glass screen into the screen gap, It will line up perfectly. Link to the glass screen lens below.

<https://obirux.com/product/gameboy-macro-lens/>

Its modeled off the unreleased space world design of the original DS. You will need to modify the buttons to make them fit more flush in the face plate. There are 3 guilds in the downloaded files to modifying the buttons the speaker and also the assembly.

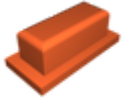
Because Its printed face down it leaves an ugly surface around the buttons. Ive made some covers to glue over that area but its optional. I would surges not using a brim and setting the "support interface density" in cura to 75%

# Model files



**ds\_phat\_macro\_2\_button\_dpad\_cover.stl**

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**ds\_phat\_power2.stl**

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**ds\_phat\_macro\_2\_buttons\_cover\_touch.stl**

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**ds\_phat\_buttons.stl**

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**ds\_phat\_dpad1.stl**

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**ds\_phat\_ss\_buttons3.stl**

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**ds\_phat\_macro\_2\_button\_glass.stl**

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**ds\_phat\_macro\_glass\_2\_buttons.fcstd**

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