

The Legend of Zelda: Breath of the Wild - Artwork Lithophane



Retroman1E

[VIEW IN BROWSER](#)

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Summary

Custom lithophane stand included. Software used: Photoshop, Blender, Meshmixer, S3D.



16.40 hrs



1 pcs



0.10 mm



0.40 mm



PLA



55 g



Prusa
MK3/S/S+

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Tags: [lithophane](#) [zelda](#) [link](#) [gadunky](#)

Custom lithophane stand included.

Software used:
Photoshop, Blender, Meshmixer, S3D.

Dimensions: 171mm x 99mm x 6mm (6.75 x 3.88 x 0.24 inches)

Print settings and information:
<https://www.gadunky.com/litho-print-settings/>

Note: This is a large and detailed stl file and may put some systems/slicers under pressure. It slices best in Slic3rPE, Cura 3.6+ or S3D.

A note on slicing in Simplify3D:

It's easiest to slice the lithophane in Cura(or Slic3rPE) as there's an extra step in Simplify3D due to the way the lithophanes are created(this by design to allow additional editing/printing options for more advanced users).

If you want to use Simplify3D you just need to do the following:

Load the lithophane STL into S3D as normal.

Click Mesh-Separate Connect Surfaces

Slice as normal

The added bonus of doing this is you can re-crop the image into the frame if you wish, or easily resize or remove the frame altogether.

If you don't do the above in S3D there may be a tiny gap between the frame and the lithophane when you actually slice the model.

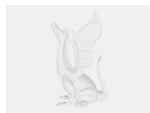
Check out more on my site: <https://www.gadunky.com/>

Print instructions

Print @ 0.1mm or 0.12mm layer height. 5-6 walls/shells and 100% infill.
Recommended material: Colorfabb Standard White PLA (it helps with the Blaze/hot look)

More info @ <https://www.gadunky.com/litho-print-settings/>

Model files



the_legend_of_zelda-breath_of_the_wild-b-withfram.stl



stand-the_legend_of_zelda-breath_of_the_wild-b-wi.stl

Print files



the_legend_of_zelda-breath_of_the_wild-b-withfr.gcode

🌀 PLA 🌀 0.40 mm 🌀 0.10 mm 🕒 16.40 hrs 📊 55 g 🖨️ Prusa MK3/S/S+

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