



Fallout Protectrons



Diabolical Terrain

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Summary

Welcome wastelander to my humble collection of Fallout Protectrons!

[Tabletop Miniatures](#) > [Characters & Monsters](#)

Tags: [fallout4](#) [fallout76](#) [fww](#) [falloutwastelandwarfare](#)

Welcome wastelander to my humble collection of Fallout Protectrons!

All of these models are scaled for Fallout Wasteland Warfare at approximately 38mm unbased height. Adjust them as you see fit for other purposes; 85-90% seems about right for your standard 28mm gaming needs.

Current models include:

Protectron (3 variants)
Construction (3 variants)
Drillbot
Medical
Sheriff

If the file is here, that means I have printed it successfully on my SL1.... IN RESIN! These are NOT recommended for FDM... save your filament for something else.

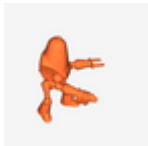
All of these files are remixes of stl files from various other sources too numerous to cite or even recall for that matter. They have been scaled appropriately, repaired in Meshmixer and ran through Makeprintable; they are manifold and ready for hollowing.

Painted Examples can be on my (shameless plug) Facebook Page: <https://www.facebook.com/DiabolicalTerrain>

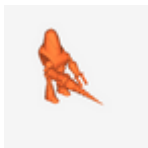
Print instructions

All of these models have been printed successfully on my SL1; they are not test prints, game renders, assets, etc. They should not be printed hollowed.

Model files



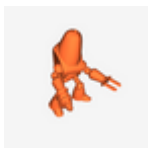
protectron-construction-v2.stl



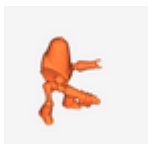
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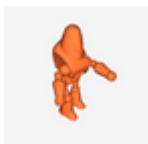
protectron-v1.stl



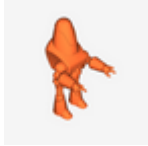
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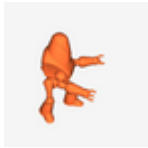
protectron-construction-v1.stl



protectron-medical.stl



protectron-v3.stl



protectron-v2.stl



protectron-sheriff.stl

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