



Dolphin Pod

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Summary

Dolphins jumping through a wave

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Tags: [animal](#) [dolphin](#) [ocean](#) [wave](#) [wildlife](#)

The wave base was designed in Blender following [this tutorial](#) by Bbbn19. The dolphin model I found [on thingiverse](#) by nap. I then took the model, duplicated it and transformed it a bit, then performed a Boolean operation in Blender to create cutouts for the dolphins. This was all exported, then the dolphins were oriented appropriately as STLs and scaled down by 1% to ensure fit in the wave_base.

I recommend printing with a fine layer height to capture the curvature of the waves, and supports are necessary for the dolphins.

Model files

wave_base.stl





dolphin_1.stl



dolphin_2.stl



dolphin_3.stl

[Find source .stl files on Thingiverse.com](https://www.thingiverse.com)

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