



Cascadia Board Game Insert Remix



gexgecko

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Summary

This is a remix of the "Cascadia Organizer" board game insert by Aaron. Thinned the walls, added a box for the pinecones

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[boardgameorganiser](#) [cascadia](#)

This is a remix of the "Cascadia Organizer" board game insert by Aaron.

- Thinned the walls on the bag tray and added a logo deboss
- added a snap-fit box for the pinecones with a logo deboss (or optionally a different coloured inlay using the file provided as pictured)
- flattened the bottoms on a few prints to make printing easier

These files are optimized for 0.8 nozzle and 0.32 layer height (but should work fine with whatever).

Magnets (optional) to hold the cone tray in place are 2x30mm.

If you want to print the cone tray lid with a different coloured inlay (pictured):

0. Either use a 0.32 layer height, or else modify the inlay file to be exactly "1 Layer" in height

(You might be able to get away with just scaling the Z for the inlay and leaving the lid alone if your layer height is close to 0.32)

1. Flip the inlay text 180 degrees around X and centre it, print with no brim

2. Keep the bed hot! Set your printer to heat up right after the inlay print is done
 3. Remove the outer line around the print without removing the build plate (line is used for centering in Cura and other slicers)
 4. Flip the cone tray lid 180 degrees and centre it, print with no brim right over the existing inlay on the build plate
- Ironing in Cura will make these parts look good, but I am too lazy/ impatient and didn't bother.

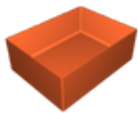
This remix is based on



Cascadia Organizer

by Aaron

Model files

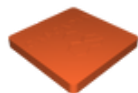


rev0_cascadia_insert_remix_bagtray.stl



rev0_cascadia_insert_remix_conelid_inlay_with_bound... .stl

☐ inlay print first: flip this 180 about X and centre it, 0.32 layer height required



rev0_cascadia_insert_remix_conelid_inlayboundary.stl

☐ inlay print second: flip this 180 about X and centre it, 0.32 layer height required



rev0_cascadia_insert_remix_conetray_lip.stl



rev0_cascadia_insert_remix_cardtray.stl



rev0_cascadia_insert_remix_hexstacks.stl



rev0_cascadia_insert_remix_startertiles_and_magrest.stl

Other files



cascadia_proper_kerning.svg

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