



# Gloomhaven Standee Base with Health Counter



fuchsr

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## Summary

Standee base with health counter and slots for effect tokens

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I've tried many of the Gloomhaven standee base designs and liked [the one by JimmerJammer](#) by far the best. However, I also really liked the slots for effect tokens I saw in [thetruenelson's design](#).

Well, why not have the best of both worlds? Here's a remix that combines JimmerJammer's keyfit number base with an adaptation of thetruelson's top. I also include the 10x health point counters from JimmerJammer's model that go and stack underneath the base, to have everything in one place.

UPDATE 5/5/2020: Added flat top version for use as HP counters for summons and other unusual objects such as stone pillars.

**If you like what I'm doing...**

...consider [buying me a coffee](#).



## Print instructions

**Resolution:** 0.1 mm

**Infill:** 15%

## Model files



**33-gh\_keyfit\_monster\_top\_num\_-\_remix.stl**



**33-gh\_keyfit\_monster\_bot\_num\_x-10\_repaired.stl**



**33-gh-hpextend.stl**



**flat\_top.stl**

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