

minecraft create mod wrench



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Summary

a create mod wrench extracted from the create mod files

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How to get files from mod:

download the .jar file

convert it to .zip using <https://cloudconvert.com/jar-to-zip>

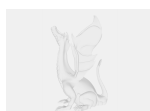
go to assets: models: and find the folder for your object (for create)

copy the .json

open it in blockbench, then hit file: export: save as .obj

now you have the file!!!

Model files



3dwrench.obj

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