



Dune Imperium Alliances tracker



ceddev

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Summary

Alliance tracker useful to keep tokens in place



2.02 hrs



3 pcs



0.20 mm



0.40 mm



PLA



16 g



Prusa
MK3/S/S+

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I played several games and noticed that we often moved accidentally tokens from the alliance tracker. I searched for solution online and found an interesting model on thingiverse: <https://www.thingiverse.com/thing:5175552>

It was nice but I wanted something a bit different and redesigned it from scratch.

You will need to print 4 parts to get a full tracker: one top, 2 middles and one bottom.

Printed on my MK3 i3 with Prusa Galaxy Black PLA.

Model files

dune_imperium_cadre_influence_middle-v13.stl

dune_imperium_cadre_influence_top-v13.stl

dune_imperium_cadre_influence_bottom-v13.stl

Print files

dune_imperium_cadre_influence_middle-v13_02mm_pla_m... .gcode

🌀 PLA 📏 0.40 mm ⚖️ 0.20 mm ⌚ 0.70 hrs ⚖️ 6 g 🖨️ Prusa MK3/S/S+

dune_imperium_cadre_influence_top-v13_02mm_pla_mk3s... .gcode

🌀 PLA 📏 0.40 mm ⚖️ 0.20 mm ⌚ 0.66 hrs ⚖️ 5 g 🖨️ Prusa MK3/S/S+

dune_imperium_cadre_influence_bottom-v13_02mm_pla_m... .gcode

🌀 PLA 📏 0.40 mm ⚖️ 0.20 mm ⌚ 0.66 hrs ⚖️ 5 g 🖨️ Prusa MK3/S/S+

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