



Zombicide Undead or Alive Miniature Organizer

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Summary

Sort all the miniatures into boxes.

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Summary

Holds all Zombicide Undead or Alive components from the base game plus the “Dead West” Kickstarter extras box, except for Abominations. Many of the Abominations will fit in here, but not all of them as some are simply too big.

These boxes are designed to fit in the “upper” layer of the game box, on top of the tiles and **the lower layer component trays**. There is about 5mm of space at the top for the rule books.

Motivation

I think the clear plastic trays that come with the game are too slow to use and take up too much space, so I use boxes to dump them all in.

Print Setup

I printed these on a Mk3S+ with a 0.6mm nozzle at 0.4mm layer heights. Wall thickness is 1.2mm, which is plenty strong for this nozzle diameter. I used Hatchbox PETG.

My print bed thermistor wire broke during the first batch so my boxes did not complete, but they got far enough along that I know they will fit perfectly in the game box with all the minis. I will update this once my printer is fixed.

How I Made These

Each of these boxes was created using my ["volume estimator" tool](#), so I know all the minis fit in each box.

Given all the necessary volumes, I then modeled them inside a game box in Fusion 360.

Future Work

I might do a redesign where all the Survivors (aka Heroes) are organized by the four classes instead of "base" vs "KS", as there are a ridiculous number of KS Heroes.

Model files



runners.3mf



walkers.3mf



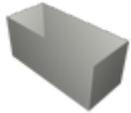
brutes.3mf



ks-walkers.3mf



misc-2.3mf



ks-heroes.3mf



heroes.3mf



misc-1.3mf



survivor-cards.3mf

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