



## Low Poly Jolteon | Pokemon 3D Model



ThinAir3D

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### Summary

Checkout my Low Poly Pokemon - Jolteon version.

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This is my second attempt at a Low Poly Pokemon! I created Eevee first, and have plans to create as many Pokemon as I can over the course of time.

This model is scaled as small as I wanted to print it (FDM), but can be scaled as you please (just be careful going smaller)! I also have a planter version of this model available to my Patreon supporters.

This is somewhat of a start to an ongoing exercise for me to improve with Low Poly modeling and mesh manipulation in Blender, but my overall goal is to capture unique poses and positions with as many Pokemon as I can!

Feel free to give me a follow to catch the next releases, and tag me on Instagram @thinair3dprints. I would love to see your print!

This design is uploaded with a non-commercial license. If you would like to consider gaining access to ALL of my models and the rights to print and

sell them, you can check out my Patreon at <https://www.patreon.com/thinair3D>

## Printing Info:

I suggest using whatever standard settings work best for you for simple decorative pieces, the model prints very easily. Here are the particular settings I used:

Nozzle Size: 0.6

Layer Height: 0.28

Infill: 5% (Adaptive Cubic)

Perimeters: 2

Support: None

Scaling: I would suggest only scaling up, but not scaling down any further, otherwise you may have issues with the ears being too thin.

You can lower your Layer Height to get better quality than the 0.28 LH I used!

## Model files



jolteon-v1.stl

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