



The Guild Of Merchant Explorers



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Summary

Parametric insert for The Guild Of Merchant Explorers This is an insert for the game The Guild Of Merchant Explorers...

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Parametric insert for The Guild Of Merchant Explorers

This is an insert for the game [The Guild Of Merchant Explorers](#)

It uses the amazing The [Boardgame Insert Toolkit](#)

The source code can be found in [Github](#)

You need two player box top, two player box bottom, two player box door (you can choose solid or mesh version)

One token box, one coin box and the door for coin box (they stack on top of each other)

And one card box with the door.

The cord box bottom is optional and just here to fill the box, if you can use a card board or similar things for it ignore it.

The card box has extra parts, so you need to set infill to 5 or 10% (or more, but not needed)

For some reason, this one is invisible in the search, so head over to github to get the latest version from the release tab.

Print Settings

Printer Brand:

Prusa

Printer:

I3 MK3S

Rafts:

Doesn't Matter

Supports:

Doesn't Matter

Category: Toys & Games

Model files



building_tiles_small_2x-lid-solid.stl



pyramid_tiles-lid-solid.stl



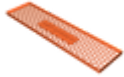
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building_tiles_big-box.stl



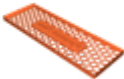
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building_tiles_big-lid.stl



pyramid_tiles-box.stl



pyramid_tiles-lid.stl



worship_tiles-box.stl



building_tiles_small_2x-box.stl



building_tiles_big_small-box.stl



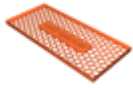
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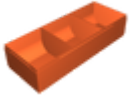
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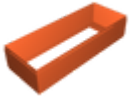
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worship_tiles-lid.stl



resources-box.stl



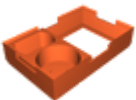
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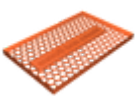
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players-lid-solid.stl



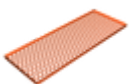
others_bottom-box.stl



mask_bonus_tiles_top-lid.stl



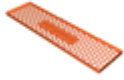
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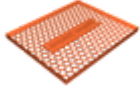
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building_tiles_small_2x-lid.stl



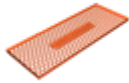
building_tiles_big_small-lid.stl



players-lid.stl



resources-lid-solid.stl



resources-lid.stl

[Find source .stl files on Thingiverse.com](#)

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