



Kingdom Come
Deliverance

Henry of Skalitz - Kingdom Come: Deliverance



Warhorse Studios

[VIEW IN BROWSER](#)

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Summary

Feeling quite hungry? Me too... but please don't eat this figure of Henry, the protagonist of Kingdom Come: Deliverance!



8.75 hrs



2 pcs



0.15 mm



0.40 mm



PLA



55 g



Prusa MINI /
MINI+

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Henry - commonly called **Hal** by his friends and locals of Skalitz, or occasionally **Henry of Skalitz** - is the main protagonist of our game [Kingdom Come: Deliverance](#).

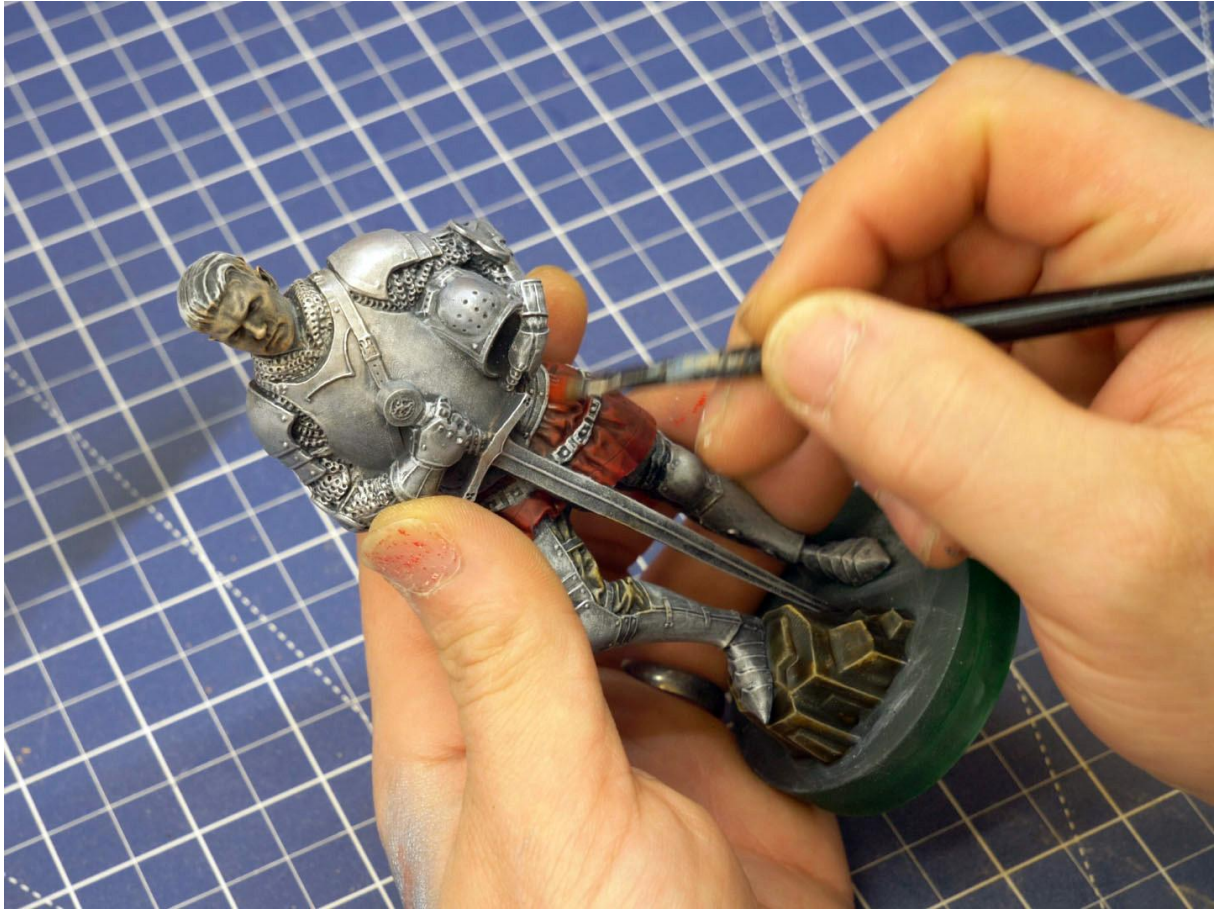
We prepared a 3D printable version of Henry's figure. It's available both pre-split to multiple parts or as a one-piece.

Printing

While the model has high details and is better suitable for printing on an SLA printer, it can also be printed on an FDM printer, especially at a higher scale. You'll find two pre-sliced G-codes in the files section, which use PrusaSlicer's organic supports for easy removal.

Post-processing ideas

Painting



Spray painting for metallic effect



Model files



Split to parts

3 files



body.stl



shield.stl



base.stl



henry.stl

Print files



henry_015mm_pla_mini_8h14m.gcode

🌀 PLA 🌀 0.40 mm ≡ 0.15 mm ⌚ 8.23 hrs ⚖️ 56 g 🖨️ Prusa MINI / MINI+



henry_015mm_pla_mk3s_8h45m.gcode

🌀 PLA 🌀 0.40 mm ≡ 0.15 mm ⌚ 8.75 hrs ⚖️ 55 g 🖨️ Prusa MK3/S/S+

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