



Texture Rollers for Wargaming



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Summary

Texture rollers and a handle for making wargaming terrain.

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Here are 5 (so far) texture rollers for your wargaming board. I plan to make more textures, but so far you get:

- Cobblestone
- Cracked dry earth
- Decorative wall stone
- Long Bricks for walls
- Wooden Planks

Print the rollers on a resin printer to get the best quality of your textures. I tested these on an FDM printer and they look fine, so if you decide to go with an FDM printer, print the rollers in a vertical position.

The rollers come with a handle. Print the handle flat on an FDM machine. Use 0.28 layer height to speed things up, and 20% infill. Place supports below „hinges” that hold the roller and you’re done.

You can place the roller on a handle quite easily due to the spring action of the handle.

UPDATES:

- **07.02.2023:** added 2 new rollers, one for long bricks that can be used for walls, and one for wooden planks. The wooden planks one isn't too deep nor detailed, but still I add it because someone may find it useful.

Model files

roller-handle.stl

resin-cobblestone.stl

resin-dry-cracked-earth.stl

resin-japanese-wall.stl

resin-long-bricks.stl

resin-wooden-planks.stl

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