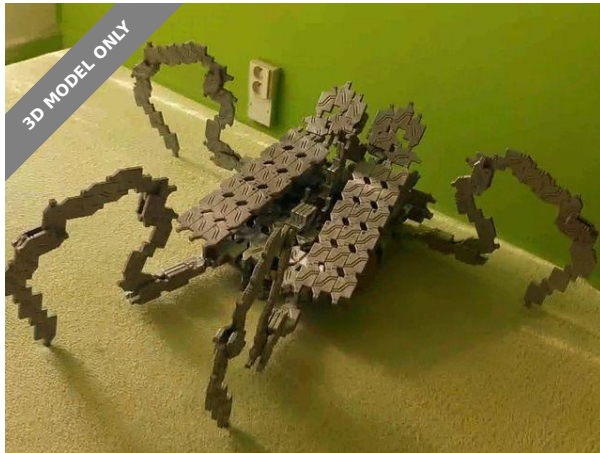




## Replicator Drone MKII



Martin

[VIEW IN BROWSER](#)

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### Summary

This is my design of the Replicator Drone from the Stargate SG1.

[Toys & Games](#) > [Action Figures & Statues](#)

Tags: [drone](#) [star](#) [stargate](#) [gate](#) [replicator](#)

This is my design of the Replicator Drone from the Stargate SG1. it is posable - all four legs are fully movable, and it has posable wings. The model is designed with one single goal in mind - absolutely no glue. And in this, I succeeded as there is indeed not a single drop of glue and everything holds together thanks the pegs and holes approach.

More you can see in this playlist - <https://www.youtube.com/watch?v=3uB5JzbUFss&list=PLyHwaiEHdyZqMAoEIikW1rznZuvNCx0eQ>, starting with the video <https://www.youtube.com/watch?v=RNHJlh2Oyqk&list=PLyHwaiEHdyZqMAoEIikW1rznZuvNCx0eQ&index=7>

### Print instructions

Because the assembly itself is relatively difficult. I recommend to take a look at my videos.

Appart from that, I prepared a pdf - REPLICATOR DRONE MK2.pdf that should help you assemble it together. Hopefully it will ;)

Unfortunately i cannot upload pdf files here so if you are intereted, go to my thingiverse site and download it from there ;)

<https://www.thingiverse.com/thing:4578280>

## Model files

|    | Whole                       | 1 file |
|-------------------------------------------------------------------------------------|-----------------------------|--------|
|    | <b>replicator_whole.stl</b> |        |
|   | <b>body_2_mk2.stl</b>       |        |
|  | <b>body_3_mk2.stl</b>       |        |
|  | <b>body_1_mk2.stl</b>       |        |
|  | <b>body_3_mk2_2.stl</b>     |        |
|  | <b>back.stl</b>             |        |
|  | <b>body_5_mk2_2x.stl</b>    |        |



**body\_joint\_a\_mk2.stl**

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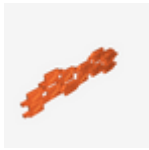
**body\_4\_mk2\_2x.stl**

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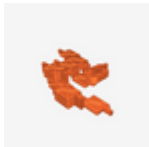
**body\_7\_a\_mk2.stl**

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**back\_holder.stl**

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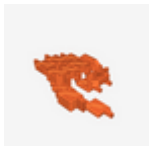
**body\_6\_a\_mk2.stl**

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**dorsal\_part\_seg\_b\_mk2.stl**

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**body\_6\_mk2.stl**

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**dil\_2\_4\_4.stl**

---



**body\_7\_mk2.stl**

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**body\_joint\_b\_mk2.stl**

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**dorsal\_part\_seg\_a\_mk2.stl**

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**dorsal\_part\_seg\_c.stl**

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**dorsal\_part\_seg\_d\_mk2.stl**

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**body\_front\_mk2.stl**

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**dorsal\_upper\_part\_mk2.stl**

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**leg5\_mk2\_2x.stl**

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**body\_connection\_2x.stl**

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**leg4\_2x.stl**

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**leg5a\_dig2\_mk2.stl**

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**leg5\_dig2a\_mk2.stl**

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**joint\_short.stl**

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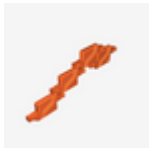
**leg3\_4x.stl**

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**leg\_joint\_16x.stl**

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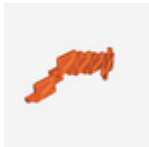
**leg1\_4x.stl**

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**leg4\_4x.stl**

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**leg2\_4x.stl**

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**joint\_long.stl**

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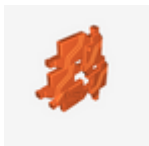
**new\_side\_mk2.stl**

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**new\_side2\_mk2.stl**

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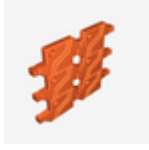
**sec\_wing\_a\_mk2\_2x.stl**

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**new\_wing\_dig2\_mk2\_2x.stl**

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**new\_wing\_dig3\_mk2\_2x.stl**

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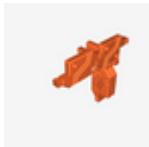
**new\_wing\_dig1\_mk2\_2x.stl**

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**sec\_wing\_b\_mk2\_r.stl**

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**sec\_wing\_b2\_mk2\_r.stl**

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**wing\_joint\_b\_mk2\_r.stl**

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**wing\_joint\_c\_mk2\_2x\_r.stl**

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**wing\_joint\_a\_mk2\_r.stl**

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**sec\_wing\_joint\_mk2.stl**

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