



Smooth Female Pelvis And Sacrum

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Summary

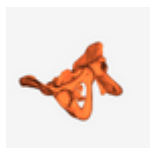
I was looking for a model of the female pelvis and sacrum, per a request from a friend of mine who is a doula.

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The base model was great, anatomically speaking, but the low-res poly look wasn't exactly what I was looking for, so I did some remeshing, sculpting, and smoothing in MeshMixer to get a smooth, bone-like texture for the parts.

Model files



pelvis.stl

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