



[WIP] Modular effector



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Summary

I have made an evolutive effector based on an E3Dv6 but i wish add more compatible hotend later an maybe more...

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I have made an evolutive effector based on an E3Dv6 but i wish add more compatible hotend later an maybe more...

In my specification i have:

- Compatible with other types of HotEnd
- Can add support for feature tools
- Can have two fan blower
- can add a top-module for a direct-drive (or something like that...)

Need threaded insert of course ! :D

Model files



Parts

4 files



effector-e3d_holder.stl



effector-e3d_fanduct.stl



bl_touchholder.stl



effector.stl



effector.step



effector-assemblyeffector.step

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