



Sunflower using Hueforge



lostintech

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Summary

This is made using one of my own macro photos of a sunflower. Made into a 3d print using Hueforge.

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If you have no idea what Hueforge is look [here](#)

You need something like black, then brown, then yellow, then white for this. I used a sort of dark red as the 2nd colour, worked ok.

I used bambu studio and an X1C/AMS but you can use anything and change manually at the layers below.

Layer height: 0.08

First layer height: 0.16

Swap Instructions:

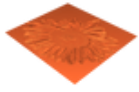
Black until layer #4 at 0.4mms

brown until layer #8 at 0.72mms

yellow until layer #29 at 2.4mms

White until layer #58 at 4.72mms

Model files



sunflower_front_200x221.stl

Other files



sunflower_describe.txt

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