



## Frosthaven Trapper Traps



Enigma644

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### Summary

Magnetically connecting traps for the Trapper in Frosthaven, allowing multiple status effects.

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The Trapper's traps in Frosthaven can have many different effects. These magnetically connecting traps should help with that. The base rotates to indicate the heal/damage value and you can stack as many status effect hands on top as you like.

Note: I intentionally did not add muddle, since that's only available at level 7 (which I never play to) as it just made the symbols too small (IMHO). If people would like me to add it, ask and I will make a top design for it. :-)

Assembly:

- I used 3x1mm magnets which I got in a pack of 300 for ~\$15CAD on amazon.
- Adjust the magnet diameter until you get a nice snug push fit.
- I printed the art work on normal 100gsm paper, then glued it on with Rubber Cement. I found that Rubber Cement is good for not bleeding through the paper and gives a good hold with both the plastic and paper.

- Optionally, you can spray on a clear coat to seal everything. I did not do this as I wanted the magnets to have as little between them as possible.

## Model files



**trap.scad**



**trap-3mm.stl**



**trap-315mm.stl**

## Other files



**trapart.pdf**

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