



Sylvester the Cat



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Summary

Sylvester James Pussycat, Sr. is a fictional character, an anthropomorphic tuxedo cat from Looney Tunes.

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Tags: [cat](#) [cartoon](#)

Sylvester James Pussycat, Sr. is a fictional character, an anthropomorphic tuxedo cat in the Looney Tunes and Merrie Melodies series of cartoons.

Sylvester appeared in 103 cartoons and most of his appearances have him often chasing Tweety, Speedy Gonzales, or Hoppety Hopper. Three of his cartoons won Academy Awards, the most for any starring Looney Tunes character. Sylvester's trademark exclamation is "Sufferin' succotash!"

No supports are required. One piece contains built-in supports, an optional part without the built-in supports is also supplied if you want to use your slicer supports. If you have the proper filament colors, no painting is needed.

The assembled model is 200mm tall.

Enjoy!

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****Print Instructions:****

Supports: No

Resolution: .2mm

Infill: 10%

Notes:**

Refer to the notes below for a few helpful printing and assembly instructions.

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****Building the model****

Colors

Black: (Paramount3D PLA - Black)

body_black

body_black_without_supports (optional piece without built-in supports)

eye_blacks (contains two identical pieces)

whiskers_right (contains two identical pieces)

whiskers_left (contains two identical pieces)

foot_pad_left

foot_pad_right

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Red: (Hachbox PLA - True Red)

mouth

nose

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White: (Overture PLA - White)

eye_white_left

eye_white_right

tail_white

body_white

hand_left

hand_right

foot_left

foot_right

ear_left

ear_right

hair_back_left

hair_back_right

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Pearl: (Protoparadigm PLA, out of business - White Pearl)

claws_hands (contains eight identical pieces)

claws_feet (contains six identical pieces)

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Pink: (Paramount3D PLA - Harajuku Pink)
tongue

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****Printing and assembly tips****

Printing tips

1 - No supports are required.

2 - There are some pieces that may need brims or rafts, use your discretion. When setting up my prints I prefer to be conservative, especially since the base of many parts are hidden when inserted into another part. For the smaller parts, a good first layer is helpful.

*I used brims on:

claws_hands

claws_feet

hand_left

hand_right

3 - I used a pearl white color for the claws to highlight them. A clear transparent with a higher infill may work well, or a silky white.

4 - The body_black piece is taller than any of my other models. It fits on my Prusa MK3 but not on the Prusa mini. Be sure to check this part first to ensure your printer can handle the height. The model can be resized down, but be careful to check that the small parts can still be printed.

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Assembly tips:

1 - Take your time gluing the model together and enjoy the process.

2 - I used E6000 sticky craft glue to put this model together. The sticky glue allows more time to position the parts than a fast drying superglue. I have 'fat fingers' and a shaky hand, so the sticky glue works out best for me, especially with small pieces. Just remember to leave enough time for the glue to set before combining too many parts.

3 - Be sure to insert the body_white (with completed mouth/tongue) into the body_black before attaching the hands.

4 - All the claws have round bases. Be sure to rotate the nail in the correct direction when inserting and gluing them in.

5 - The whiskers fit perfectly, but need to be positioned correctly to insert them. The flat side from the printer bed faces back. The holes are notched and the whiskers only fit one way. Personally, I had to keep poking around to fit them in but once positioned correctly they slid right in.

6 - Refer to the assembly diagrams in the pictures section as well as the uploaded pictures for putting the model together. The model is meant to be glued.

Do not hesitate to ask questions, feedback is essential to making better models.

Model files

ear_left.stl



hair_back_right.stl



eye_white_left.stl



foot_pad_left.stl



hair_back_left.stl



foot_pad_right.stl





foot_left.stl



eyes_blacks.stl



eye_white_right.stl



claws_feet.stl



ear_right.stl



whiskers_left.stl



hand_left.stl



tongue.stl



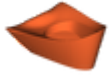
nose.stl



claws_hands.stl



whiskers_right.stl



mouth.stl



tail_white.stl



foot_right.stl



hand_right.stl



body_white.stl



body_black.stl



body_black_without_supports.stl

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