



Carmageddon Red Eagle



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VIEW IN BROWSER

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Summary

3D model from Carmageddon (1997) recreated from scratch

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This car is based on a 3D model from Carmageddon (1997) and <https://www.thingiverse.com/thing:2886047>. But all parts are recreated from scratch.

Errata

- Bumper connectors are too thick comparing to the holes. Front and rear bumpers. The holes have an inside angle down. All solved by little work with a knife.
- A hanging part over the windshield is 1 layer thin. Just be careful.
- The windshield can be thicker to fight against overhanging. It was printed with semitransparent PETG - bottom layers not sticking to each other really well. May survive only a few installations.

Model files



front_bumper.stl



window.stl



rear_bumper.stl



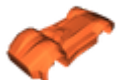
rear_wheel.stl



front_wheel.stl



blade.stl



body.stl

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