



Handout for Call of Cthulhu 7th "Dissociation" by Stygian Fox



Nod

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Summary

A handout print for the scenario "Dissociation" by Stygian Fox for Call of Cthulhu RPG.

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I did my best to keep this description spoiler-free, but it might still spoil the plot, so be aware.

If you haven't yet, I do suggest checking out the scenarios book with Dissociation. You may find it at [DriveThruRPG](#).

At some point in the scenario, the investigators have to interact with a kind of pillar.

I thought, it would be cool to give the said pillar to players, so they might interact with it out of the game. It was a blast every time I ran the scenario.

I've designed this a few years back, so I have no idea what the symbols mean.

Tolerances are pretty forgiving, I guess around .25, but it might help to scale the rods down a few percent.

Model files



pillar.3mf



hexagon.3mf



triangle.3mf



circle.3mf

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