



Tiny Epic Card Trays



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Summary

Card trays to organize and condense the cards for ease of play -- for the Tiny Epic series of games.

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Tags: [cards](#) [organization](#) [discard](#) [cardtray](#) [optimization](#)

These are card trays meant for use with the Tiny Epic series of games. The goal is to condense the play area, particularly when there are multiple draw piles, or draw and discard piles into single stacks to conserve play space. There are also several trays that are used in a Tableau fashion for the games that use them.

This is compatible with all games in the Tiny Epic series that are currently released up through Tiny Epic Crimes. Please see the description of each piece for compatible games.

The cards used in the Tiny Epic series that you draw and handle are 89mm x 64mm (Normal), 70mm x 70mm (Square) and 64mm x 41mm (Small). I do not sleeve cards so I did not size for that. If I knew the dimensions of the cards while in a standard sized sleeve I could account for that. Otherwise, scale up in your slicer to fit.

Model files



normal-unsleeved-tray.stl

☐ Zombies, Western, Defenders, Galaxies, Kingdoms Expansion.



normal-unsleeved-tray-double.stl

☐ Vikings, Zombies, Quest, Defenders.



galaxy-tray-2.stl

☐ Galaxies - Print at minimum 2 -- 3 are required for a 4-5 person game.



quest-tray.stl

☐ Quest, Pair it with a Normal Unsleeved Tray Double for the Quest spread.



small-unsleeved-tray.stl

☐ Technically not utilized in gameplay. Included for completion's sake.



small-unsleeved-tray-double.stl

☐ Pirates, Dinosaurs, Tactics.



pirates-tray.stl

☐ Pirates, Pirates's Expansion.



square-unsleeved-tray.stl

☐ Crimes, Crimes Deluxe, Dungeons.



square-unsleeved-tray-double.stl

☐ Crimes, Dungeons.



mechs-tray-advanced-half.stl

☐ Mechs



mechs-tray-2.stl

☐ Mechs -- need to print 3 of these, 2 for the basic weapon spread and 1 to pair with Advanced H

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