



Wulfstrael Family (For CRUX: Grudge)



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updated 26. 2. 2024 | published 26. 2. 2024

Summary

Remixed some of my paleolithic people to make some units for Grudge. What is Grudge? It's a crunchy little (but still...

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Remixed some of my paleolithic people to make some units for Grudge. What is Grudge? It's a crunchy little (but still one-sheet) mini-agnostic narrative campaign that Ill Gotten Games is designing for their CRUX: Universal Wargaming rules. It plays in parts as a bloody familial feud and farming sim. Find out more on the IGG Patreon or through DutchMogul here on Thingiverse.

I call these four the Wulfstrael Family, composed of Mother Wulfstrael (who carries a knife and does the butchering.) Old Man Wulfstrael, who dispatches livestock with his trusty hammer, and their two daughters, Hilda and Editha, who hunt game with their bows. The family generally deals in meat and hides, raising cattle, sheep and pigs, but also tanning and preparing pelts and hides for trade.

Category: Toy & Game Accessories

Model files



editha_wulfstrael.stl



mother_wulfstrael.stl



hilda_wulfstrael.stl



old_man_wulfstrael.stl

[Find source .stl files on Thingiverse.com](https://www.thingiverse.com)

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