



# Bunny Hat - Single and Multi-material - For magicians



**Bearded Printer**

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## Summary

A bunny in a magician's top hat that serves as a storage container.

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This fun model is a remix of my [Bunny Pot](#).

The model has two versions available for printing - one is perfect for those with a multi-material printer, while the other is designed for those without.

This serves as a whimsical gift to anyone who strives to be a magician or just loves magic tricks in general.

## Print Instructions

0.2mm layer height  
Organic/Tree supports (for bunny)

There are two versions of bunny you can print. One for if you have a multi-material printer and one for if you don't.

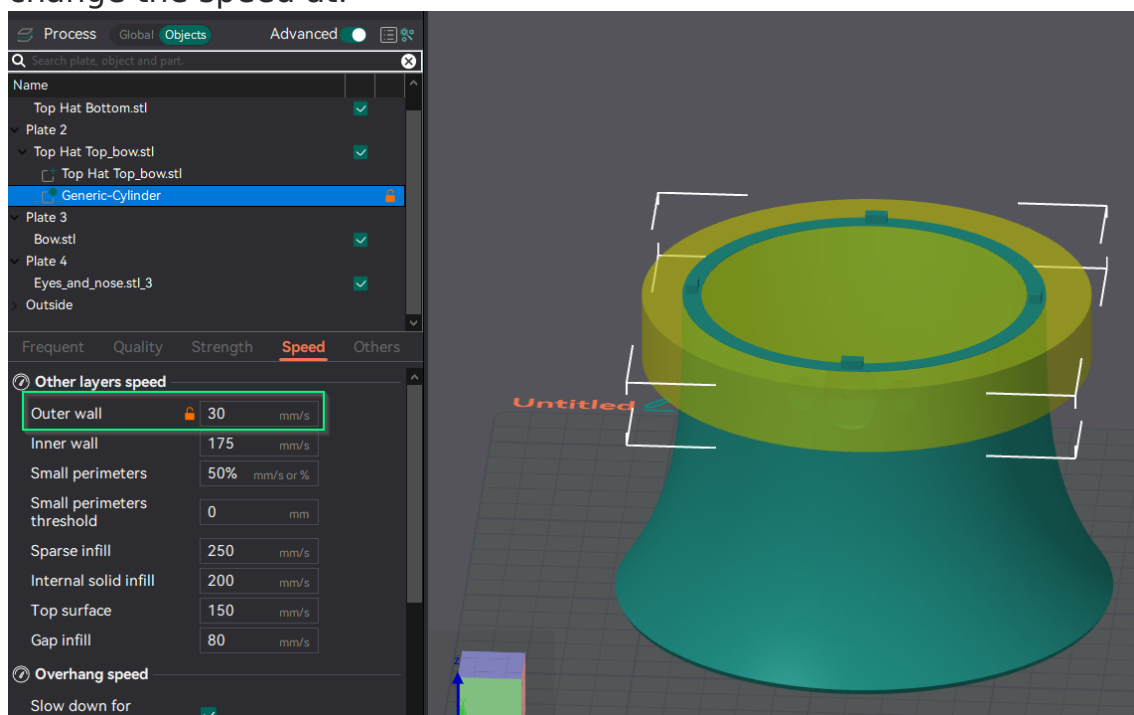
All models should already be oriented in the way they were intended to be printed

“MM” stands for multi-material.

The top hat comes in two configurations. One with a bow and one without.  
**Top Hat Top\_bow** will have an indent in it to fasten the bow to.

To get that “ribbon” look that you see in my photos, I simply slowed down my print speed at that part of the hat. If you want to automatically include that change in your gcode rather than baby the print and adjust settings manually, you can do the following in Orca Slicer:

1. Right click Top Hat Top\_bow and select Add Modifier > Cylinder
2. Scale and position the cylinder over the portion of the hat you want to change the speed at.



This will keep the plastic in the melt zone for slightly longer, causing it to have a more glossy look.

## Assembly

If you chose to print the non-multi-material model, then you'll want to use glue to fasten the eyes and nose to the bunny.

I like to add a pause when printing the eyes so I can swap the filament to white. This gives it the “reflection” look.

Glue the top of the hat to the brim. After the glue is cured, I like to take a torch or heat gun to the brim and mold it to my liking. But even without the modeled brim, the hat will still look fantastic with your little bunny poking out.

If you printed the top hat with bow, glue the bow to the part of the hat that has the indent.

## This remix is based on



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by Bearded Printer

## Model files



**top-hat-brim.stl**



**eyes\_and\_nose.stl**



**top-hat-top\_no-bow.stl**



**top-hat-top\_bow.stl**



**bow.stl**

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**bunny-lid\_plain.stl**

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**bunny-lid\_mm.stl**

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