



## Berry / Cherry resource / bit for boardgames (wingspan and others)



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## Summary

Berry / Cherry resource / bit for boardgames Designed for Wingspan and any other game that uses a similar resource type.

[Toys & Games](#) > [Board Games](#)

Tags: [upgrade](#) [bit](#) [boardgames](#) [boardgame](#)  
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Made a three part cherry bit so I could make the stem a different color and make the berries round without having to mess with supports.

The berry parts should be printed with fine layer lines near the top so the stair stepping is minimized. I did this with variable layer heights in slic3er, but if you don't mind taking some more time, you can do the whole thing at 0.1 as well, they are tiny, it does not take TOO long to print.

I provided the top and bottom cherry part, but you can also just use the top and then mirror it for the bottom.

Due to the small size of these parts, I would suggest a brim unless you are confident in your bed adhesion. I put some very thin (0.1 mm) parts into the model that are too small to slice, but prevent the brim lines from getting to the inside of the part and forcing a lot of cleanup.

A part like this will never be under much stress, so just a tiny dab of superglue is enough to hold it all together. The stem part can't come out if the berry part is held together.

## Model files



**berries-stem.stl**



**berries-top.stl**



**berries-bottom.stl**

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