



Cloudspire: The Source Chest



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Summary

Unofficial Cloudspire storage solution

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Nobody needs this. You don't need a Trove Chest to store all of your Cloudspire components.

But if you did decide to store your Cloudspire + all expansions, miniatures volume 1&2, hardcover books, promo chips, and premium health into a Trove Chest... well then these are the trays for you.

I realize there is a new campaign coming up that will expand the Cloudspire content line up: **Harbinger**. There is enough space remaining in the Source Chest that I'm hopeful the new components will fit without too much effort, but we won't know for sure until after the campaign this fall. Yes, I will adapt the current trays and setup to accommodate new components as needed.

This is not an official product, nor is it for sale! I adapted a Trove Chest using Cloudspire box art I had left over. This posting is only for the STL files used to accommodate chips, mats, cards, and dice to the drawers. All trays seen were printed with 0.4mm nozzle, 0.2mm layer height, and 15% infill.

For this adaptation you will need: 4x player trays, 3x card trays, and 1 of everything else. And of course, a Trove Chest.

The primary challenge was getting all spire minis into the box. By arranging them in a specific way, many with base-to-base orientation, I was able to get the 4 largest spires into the tyrant drawers and the remaining 3 spires under the faction mat tray in the 2nd-largest drawer. There is ample space next to the Earthscapes and card trays for any more Spires that are produced.

All trays were designed to be moved directly onto the table to minimize setup, simply place the various trays out, grab your scenario booklet, and carry on with set up as usual.

The card trays have small bumpers that keep them aligned when stacked vertically in the card slot area of the largest drawer, as well as a discard slot on the side of the main area.

The market tray and earthscape trays serve as both storage and display, with finger holds in the center of the market tray (elevated walls).

Player trays have a storage well for pegs, dice, and a few extra chips during the game.

Thanks to js500 for his input and encouragement while developing this! Additional thanks goes to Shannon and all the other awesome people at Chip Theory Games for their amazing games and dedication to their fan base!

Model files

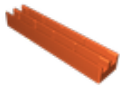


Smaller print beds

2 files



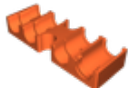
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cloudspire-dice-tray-short.stl



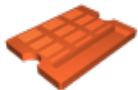
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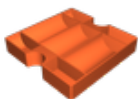
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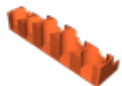
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cloudspire-large-tiles.stl



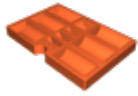
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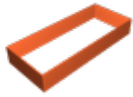
cloudspire-market.stl



cloudspire-card-tray-x3.stl



cloudspire-faction-chips.stl



cloudspire-book-spacer.stl

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