



Ingenious 3D Hex Gameboard



Obi

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Summary

A replacement for the flat gameboard that holds the pieces better.

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I made this for a good friend of mine. We play his copy of Ingenious a lot. But the pieces sliding around is a bit of an annoyance.

This should hold the pieces in place better than the slick cardboard that comes with the game. It is meant to be 6 "wedges" attached to a main hub, that you can take apart for easy storage. Everything else is tightly press fit. Though you might need to use superglue depending on tolerances, especially on the 6 symbol caps.

No supports are needed. The bottom of the cap should bridge over fine. There is also a blank cap if you want to make your own designs or use an inlay or something instead.

Update: Added little map piece holder in an effort to get everything nicely in the box. It's best to leave the the symbol caps unglued if you decide to use this. As it stacks just slightly too tall for the box with the caps on.

Model files



Map

11 files

hexhub.stl



hexslice.stl



hexringinner.stl



hexringouter.stl



capblank.stl



caporange.stl



capblue.stl



capred.stl





cappurple.stl



capyellow.stl

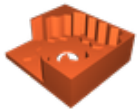


capgreen.stl



Organizer

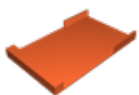
4 files



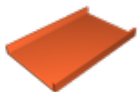
mapholder.stl



orgtokenbox.stl



orgcorner.stl



orgscore.stl

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