

Evil Mage HueForge and AMS 4 Colors



Botaz

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Summary

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Tags: [evil](#) [mage](#) [ams](#) [hueforge](#)

Print at 100% infill with a layer height of 0.08mm with a base layer of 0.16mm

You may print at higher layer heights below the Min Depth of 0.48mm
The Max Depth is 2.2mm and the Actual Depth is 2.2mm

Swap Instructions:

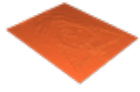
Start with Cement Gray

At layer #9 (0.8mm) swap to Red

At layer #13 (1.12mm) swap to Orange


At layer #18 (1.52mm) swap to Fluorescent Yellow for the rest.

Model files



raw_evil-mage_front_200x250_s_c.stl

evil-mage-4-colors-ams.3mf

 BambuLab

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