



Anycubic Live View Camera Case



PolyPrint

[VIEW IN BROWSER](#)

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Summary

Original Anycubic Camera Case Model assembled with .blend project, corrected faces and Rotation.

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[cameraholder](#) [cameracase](#)

These are the original models for the "Anycubic Live View Camera for FDM 3D-Printer" assembled into a Blender Project.

Printed with "Anycubic Kobra 3"

I got the best result with following settings:

Preset	0.10mm 3D Photo KOBRA3	
Layers and perimeters	Fill gaps	true
	External perimeters first	true
Infill	Fill density	20%

For The AnycubicCameraMount.stl i also used:

Support material	Generate support material	true
	Auto generated supports	true
	First layer expansion	10mm

For a better result you should use self painted support material but it is good enough on the inside to be useable.
Happy Printing 😊

This remix is based on



Anycubic Live View Kamera für FDM 3D-Drucker

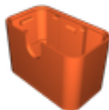
Model files



anycubiccameramount.stl



anycubiccamerabackplate.stl



anycubiccameracase.stl

anycubiccamera.blend

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