



## Mushroom fidget pal



BTuck

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updated 5. 8. 2024 | published 5. 8. 2024

### Summary

I little mushroom character with an integrated key switch for movement.



2.50 hrs



1 pcs



0.10 mm



0.40 mm



PLA



15 g



Prusa MK4

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My kid wanted a mini mushroom pal. I had some MX Cherry switches and figured I could combine the two.

I printed with Inland Marble PLA with mostly stock settings. I added a perimeter so I could make it hollow and amplify the noise of the key switch. (I used MX Blue)

Placing the body upside down on the build plate lets the first layer squish a bit and snaps firmly onto the switch.

I painted supports under the cap to help it stay solidly on the build plate, but it also results in a nice "gill" texture on the underside. The seam is painted on the back of the body, but automatic on the cap.

# Model žiles



mushroom-body.stl



mushroom-cap.stl



mushroom-pal-ždgit.3mf

# Print žiles



mushroom\_04n\_01mm\_pla\_mk4\_2h30m.bgcode

PLA 0.40 mm 0.10 mm 2.50 hrs 15 g Prusa MK4

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